



**The Battleship Texas Foundation,  
The Lone Star Flight Museum, and  
Houston Beer and Pretzel Wargaming  
Present...**



**Where Wargaming and History Meet**



**LONE STAR**  
FLIGHT MUSEUM  
HOUSTON, TEXAS

WWW.LONESTARFLIGHT.ORG

Hello, Texas BROADSIDE! gamers!

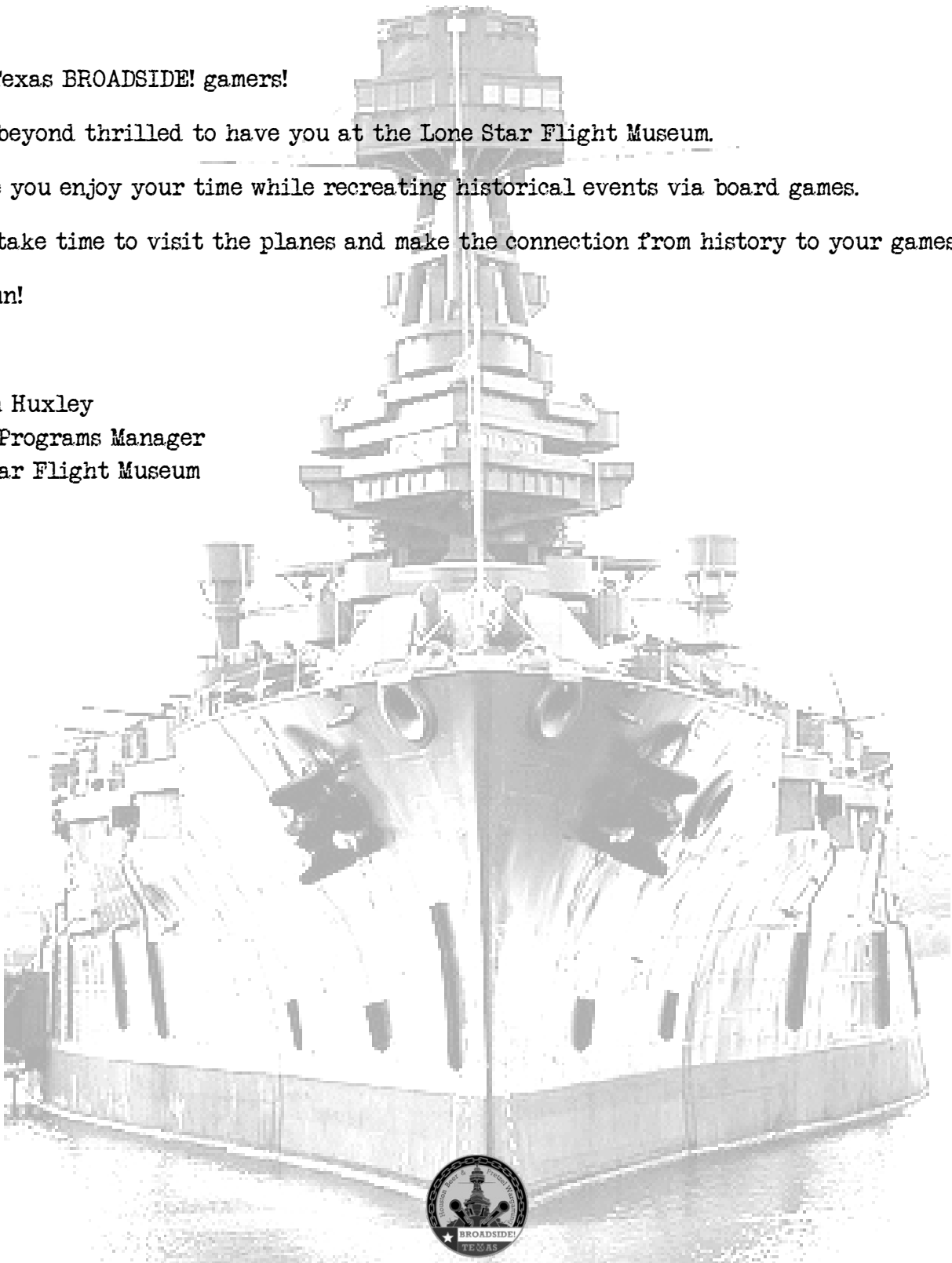
We are beyond thrilled to have you at the Lone Star Flight Museum.

We hope you enjoy your time while recreating historical events via board games.

Please take time to visit the planes and make the connection from history to your games.

Have fun!

Kaleigh Huxley  
Public Programs Manager  
Lone Star Flight Museum



# GENERAL INFORMATION







## WELCOME TO TEXAS BROADSIDE! 2023

The Battleship Texas Foundation, the Lone Star Flight Museum, and the Houston Beer and Pretzel Wargaming club would like to welcome you to our thirteenth annual wargame convention, held this year in the Lone Star Flight Museum

We thank you for helping to make this event successful and wish you the best of luck and enjoyment while you are here visiting and gaming with us.

## ADMISSION AND BADGES

Badges must be always worn while you are inside the Museum. The "rank" indicated on your badge, using WWII USN officer's shoulder boards, identifies you as follows:

-  **Ensigns:** Volunteers and Rice ROTC Students
-  **Lieutenants JG:** One-day Wargamers
-  **Lieutenants:** Weekend Wargamers
-  **Captains:** Game Masters and Vendors
-  **Rear Admirals:** Coordinators
-  **Admirals:** Special Guests and other VIPs

The Museum staff will issue you a wristband that we ask you to wear while you are with us this weekend. The price of admission to visit the Museum on Saturday and Sunday is included in your badge fee.

## DISCLAIMERS

We assume no responsibility for lost or stolen materials. Lost badges, programs, or other materials must be re-purchased.

We reserve the right to refuse service to anyone. If anyone acts in an inappropriate manner, as deemed by the convention staff, we reserve the right to eject you from the convention without a refund or ask the staff of the Museum to intercede on our behalf.

## EMERGENCIES

In the unlikely event of an emergency, please immediately contact a member of event staff or an employee of the Museum.

## FOOD/DRINK POLICY

Food and drink are not permitted in the Lone Star Flight Museum, outside the room we will be wargaming in.

## FUN FOR ALL

The Houston Beer and Pretzel Wargaming club is first and foremost about having fun. We wouldn't have organized this event if we didn't think it would be fun for us and fun for you. Please consider this when you interact with other gamers and please strive at all times to make this event enjoyable for everyone involved.

Disruptive gamers will, in the first instance, be asked by their game master to "shape up". In the second instance a member of event staff will intercede. If problems persist, we'll muster the might of the staff of the Lone Star Flight Museum and then we'll let them deal with the troublemaker.

## GAMES

There is no formal process for signing up for a given game. There are two game "sessions" on Saturday and one "session" on Sunday. We will operate on a first-come-first-served basis when it comes to who gets to play in which games. Note that some of our scheduled games



## GENERAL INFORMATION

are repeated, giving you two chances to get into the action.

We've also asked our game masters to try and remain flexible in allowing players to join their games, acknowledging the fact that it's hard to accurately plan for numbers of players when many people prefer to register on-site.

### MEALS

There will be a one-hour lunch break from 1300 hours to 1400 hours on Saturday.

As outside food is not allowed in the Museum, you will find several food choices in the immediate vicinity of the Museum, or you may dine at the Minuti Café in the Museum. Minuti is catering our box lunches, for those who pre-ordered.

### OPEN GAMING

Some games may get cancelled on-the-day, for any number of good and, occasionally, not-so-good reasons. There may also be free table space available once all our pre-planned games are known. If a table is otherwise free of a scheduled game, you may use that table as open gaming space, on a first-come-first-served basis.

During each day, open gaming should be limited to games involving military history, to preserve our theme.

### PARKING

Parking in front of the Museum is free and plentiful.

### REFUNDS

No refunds will be given once the convention begins.

### SATURDAY NIGHT DINNER

- On Saturday night, October 7<sup>th</sup>, we will be holding a no-host dinner at the nearby J. Henry's Draft House and Kitchen. This dinner will run from approximately 1800 hours to 2000 hours on Saturday night. If you intend to join us for this dinner, then please notify Rear Admiral Bouffard.

### AFTER-HOURS GAMING

Following dinner on Saturday night, we will continue after-hours gaming at the convention's hotel, the La Quinta Inn and Suites, 1400 East Blvd, Deer Park, TX 77536.

### WEAPONS/ALCOHOL/NARCOTICS

There is a zero-tolerance weapons, alcohol, and narcotics policy at Texas BROADSIDE! and within the Lone Star Flight Museum. Violators of this policy will be ejected from Texas BROADSIDE! and promptly reported to Museum staff.

### TOBACCO

Smoking is prohibited in the Lone Star Flight Museum. Chewing tobacco is permitted, so long as it is disposed of properly.



## SPECIAL GUEST

### Rear Admiral Dell Bull, USN, Retired



We are pleased to welcome retired United States Navy Rear Admiral Dell Bull to Texas BROADSIDE! 2023.

Admiral Bull has flown over 4,000 hours in strike/fighter aircraft and has conducted over 1,000 carrier landings. He has been decorated numerous times for personal valor in combat.

Shortly after serving for Senator John S. McCain as a Defense Fellow and then on the Joint Staff in the Anti-Terrorism division, he was selected to command the Navy's newest and most technologically advanced Strike Fighter Squadron.

Admiral Bull was commanding officer of the largest fighter squadron in the world consisting of 3,000 men and women and 113 F/A-18 Hornets. He also served two years as an Air Wing commander, consisting of 8 combat squadrons, onboard a nuclear aircraft carrier.

As a Rear Admiral, Bull was assigned to be the Chief of Naval Air Training, consisting of 7,000 men and women and over 700 aircraft including the Navy's premier flight demonstration team, the Blue Angels.

Admiral Bull has kindly agreed to be our guest lecturer on Saturday, October 7th, 2023.



## COOL STUFF

Wargamers like “cool stuff”. It’s in our nature. We like to wear our hobby, collect trinkets that we can use to enhance our hobby, and sometimes, we like to do more than just watch other people play at their hobby.

So we here at Houston Beer and Pretzel Wargaming want to indulge your desire for “cool stuff”, while at the same time raise additional funds that we can donate to the Battleship Texas Foundation and the Lone Star Flight Museum.

So please track down Rob or Andy, while you are here at the convention, and get your hands on some of our “cool stuff”.

### BROADSIDE!



What is a BROADSIDE!? A BROADSIDE! is a wooden token that you purchase for \$2 each, or you can buy three for \$5. Take your token, walk up to any wargame currently being played, including your own, and “fire” that BROADSIDE! by placing it down on the table. Each of our game masters is obligated to react to a BROADSIDE! as they see fit, in some entertaining way that will change something in the game. Why not buy one, “fire” it, and see what happens? Please note that in firing it you will lose the wooden token, as you must surrender it to the game master, who is obligated to recycle it with convention staff.

### T-SHIRTS



Each year we design a unique Texas BROADSIDE! t-shirt. In past years we have featured a picture of the TEXAS on the back, with a catchy slogan.



This year, we created a montage of images depicting crewmen of the USS TEXAS enjoying various games; Acey-Deucey, checkers, playing catch, and photos of the ship's basketball team and football team at various points in her operational history. The phrase below the image, on the

back of the shirt, reads, “I Had a Ball Playing Games at Texas BROADSIDE! 2023”. We always place the convention logo on the left breast as well.

Gamers that have attended five or more Texas BROADSIDE! events will receive the word “Ace” below the convention logo. Those who have attended 10 or more BROADSIDE! events are considered “Double Ace”.

You can order yours at the convention for \$20, plus \$5 for shipping.

### TOKENS

We’re also happy to offer our BROADSIDE! logo tokens as a set of laser engraved disks in three colors of acrylic (red, white, and blue, of course). Use these for objective markers, first turn markers, card weights, challenge coins, or whatever. Each set of three costs \$10. 100% of the sales of these and the wooden tokens will be donated to the Battleship Texas Foundation and the Lone Star Flight Museum.



# SATURDAY GAMING

## SCHEDULE

1000 hours - Lone Star Flight Museum opens.  
1000 hours - Registration opens just inside the Museum.  
1100 hours - Man your battle stations! - Games begin.  
1300 hours - Chow time! - Lunch and lecture - Rear Admiral Dell Bull, USN, Ret.  
1400 hours - Report to damage control stations. - Games resume.  
1600 hours - Stand down from battle stations. - Games end.

## GAME AND EVENT DETAILS - 1100 to 1300 Hours

### Bank Robbers vs. The Law - *Gunfighter's Ball* - 6 Players - Chuck Gibke

Gunfighter's ball is a western gunfight wargame. Each player controls a single figure that can have various weapons including a rifle, pistol, shotgun, and knife.

Scale: 25-30mm

### Ancient Epic Warfare - *Command & Colors: Ancients* - 8 Players - Brent Lloyd

Commands & Colors: Ancients depicts warfare from the Dawn of Military History (3000 BC) to the opening of the Dark Ages (400 AD). Quite an ambitious undertaking for one game, yet Commands & Colors by design is a unique historical wargame system which allows players to effectively portray stylized battles from this time in history.

Scale: NA

### The Battle of Dogger Bank (1/2) - *Reign of Steel at Sea* - 4 Players - Ed Jablonski

This WWI naval battle, was fought primarily (but not exclusively) between the rival Battlecruiser squadrons of the British Grand Fleet and the German High Seas Fleet. Decoded intercepts of naval radio traffic had given the British advance knowledge of a powerful German raiding force, and so had dispatched appropriate (that is, *fast*) superior naval forces to intercept. On a clear day (with visibility being unusually good), at 07:05 the British found the enemy at the expected time and place, just off the English east coast, at the "Dogger Bank". *This was the very last thing, for both sides, that happened as expected!*



## SATURDAY GAMING

Scale: NA

### **Kamikaze Off Okinawa - *Check Your Six!* - 6 Players - Rob Wubbenhorst**

USS Wake Island off Okinawa is attacked on April 3, 1945 by elements of Japanese naval air forces. Play as either USN defender or Japanese attacker in this historical event during the Okinawa campaign.

Sponsored by I-94 Enterprises each player will get a miniature plane model.

Scale: 1:285

### **Lego Moby Dick - *Thar's the Beast, Row Boys Row!* - 8 Players - Andy Blozinski**

You and yer whaleboat crewe of scallywags is rowin' & harpoonin' yer way to glory taking on the mythical scourge of the seas, the great white whale Moby Dick.

Let yer aim be true and hope ye don't end up as shark bait as yer boys take the prize of the greatest damage to the greatest prize a whalin' ship has ever claimed!

**This event is part of our "Rootbeer and Pretzels" series. Kids of ALL ages are welcome.**

Scale: 28mm

### **The Leeward Line (1/2) - *Kiss Me Hardy* - 6 Players - Brian Weathersby**

At Trafalgar, HMS Victory was not the first ship to break the French/Spanish line. That honor went to HMS Royal Sovereign of the leeward column. The flagship of Vice-Admiral Collingwood broke the line around 12:15, ahead of Victory by 15-20 minutes.

In this game, you take the role of Collingwood, his Spanish opponent Alava, or one of their subordinate commanders. Can you do as well as they did, or maybe even better?

Scale: 1:1200

### **War at Sea (1/2) - *Flattops and Floating Fortresses* - 8 Players - Joe Leonard**

Flattops and Floating Fortresses expands on Axis & Allies: War at Sea with updated rules and options.



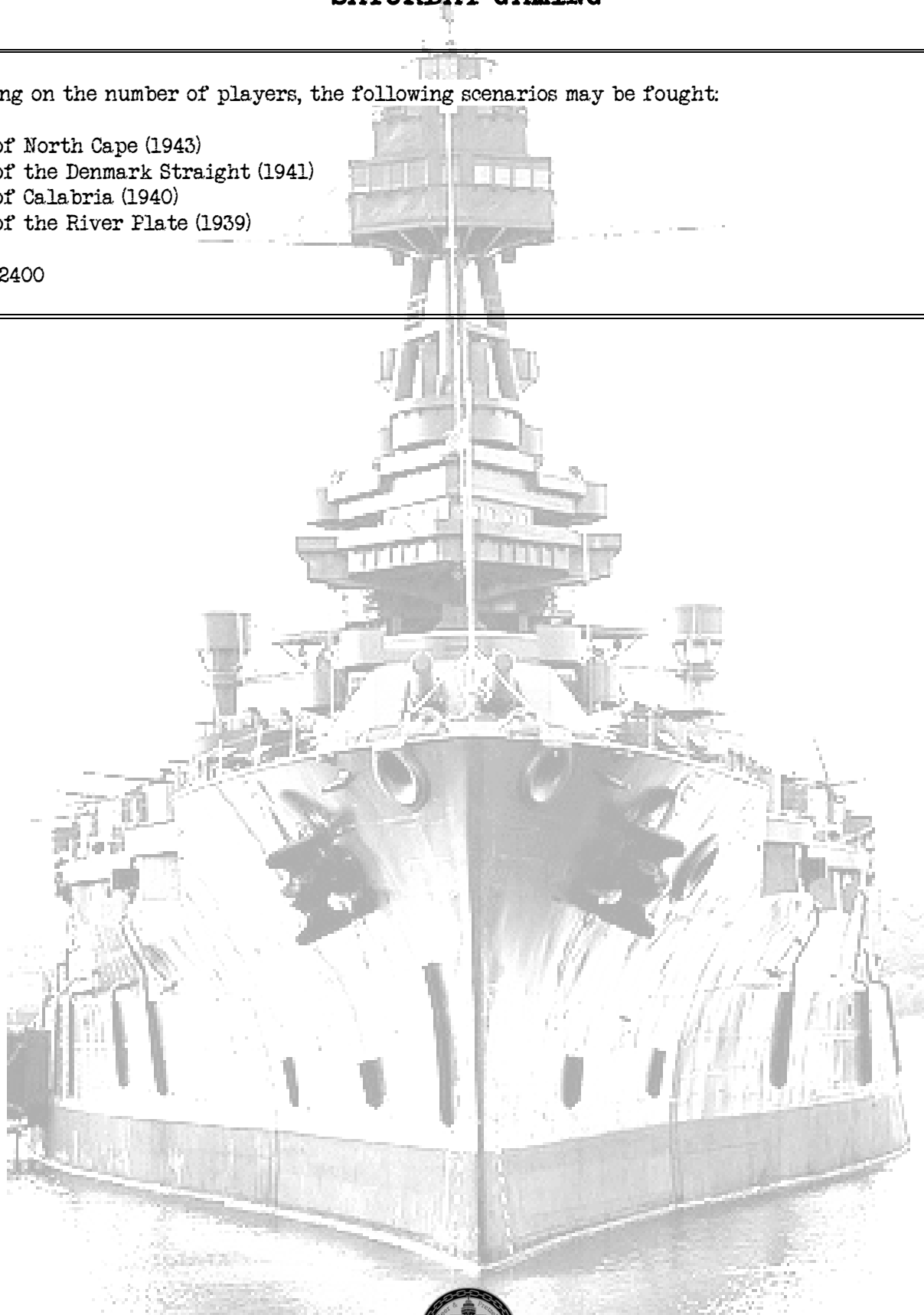


## SATURDAY GAMING

Depending on the number of players, the following scenarios may be fought:

Battle of North Cape (1943)  
Battle of the Denmark Strait (1941)  
Battle of Calabria (1940)  
Battle of the River Plate (1939)

Scale: 1:2400



## SATURDAY GAMING

### GAME AND EVENT DETAILS – 1400 to 1600 Hours

#### Ambush at Hearthstone Pass - *What a Cowboy*- 6 Players - Andy Bouffard

It is 1883 and the Atlantic & Pacific Railway is being built from Kingman to Topock, Arizona. It is destined to meet the Southern Pacific, from Daggett, via Needles, at a bridge over the Colorado River. It's completion, however, depends on getting the payroll through to its hard working construction crews.

With said payroll aboard a dedicated stagecoach, escorted by Marshall Cussler and his men, it was only a matter of time before Bobby "The Face" Roberts, Stevie "Whiskey Man" Kasteel, and the other ner-dowells of the Beer and Pretzel Gang made their move to steal what ain't theirs.

This event is part of our "Rootbeer and Pretzels" series. Kids of ALL ages are welcome.

Scale: 28mm

#### The Battle of Dogger Bank (2/2) - *Reign of Steel at Sea* - 4 Players - Ed Jablonski

This WWI naval battle, was fought primarily (but not exclusively) between the rival Battlecruiser squadrons of the British Grand Fleet and the German High Seas Fleet. Decoded intercepts of naval radio traffic had given the British advance knowledge of a powerful German raiding force, and so had dispatched appropriate (that is, *fast*) superior naval forces to intercept. On a clear day (with visibility being unusually good), at 07:05 the British found the enemy at the expected time and place, just off the English east coast, at the "Dogger Bank". *This was the very last thing, for both sides, that happened as expected!*

Scale: NA

#### Escape from Colditz - *Escape from Colditz (Boardgame)*- 6 Players - Andy Blozinski

Colditz castle was the real German POW camp where they sent all the escape hazards. One player is the German guards and other players are the escape teams of the various nationalities imprisoned there. Co-designed by the actual first British escape team captain.

Scale: NA



## SATURDAY GAMING

### **The Leeward Line (2/2) - *Kiss Me Hardy*- 6 Players - Brian Weathersby**

At Trafalgar, HMS Victory was not the first ship to break the French/Spanish line. That honor went to HMS Royal Sovereign of the leeward column. The flagship of Vice-Admiral Collingwood broke the line around 12:15, ahead of Victory by 15-20 minutes.

In this game, you take the role of Collingwood, his Spanish opponent Alava, or one of their subordinate commanders. Can you do as well as they did, or maybe even better?

Scale: 1:1200

### **War at Sea (2/2) - *Flattops and Floating Fortresses* - 8 Players - Joe Leonard**

Flattops and Floating Fortresses expands on Axis & Allies: War at Sea with updated rules and options.

Depending on the number of players, the following scenarios may be fought:

Battle of North Cape (1943)  
Battle of the Denmark Strait (1941)  
Battle of Calabria (1940)  
Battle of the River Plate (1939)

Scale: 1:2400

### **WWII Naval Battles - *Europa Naval System w/ Miniatures*- 6 Players - Daniel Shaw**

A miniatures adaptation of the naval rules from GDW's Europa board game series. Easy to play naval battles. Come and have some fun.

Several battles will be played in the time allotted.

Scale: 1:3000



# SUNDAY GAMING

## SCHEDULE

1200 hours - Lone Star Flight Museum opens.  
1200 hours - Registration opens just inside the Museum.  
1300 hours - Man your battle stations! - Games begin.  
1700 hours - Stand down from battle stations. - Games end.  
1800 hours - Abandon ship! - Convention ends.  
1800 hours - No-host dinner at J Henry's Draft House and Kitchen.

## GAME AND EVENT DETAILS – 1300 to 1700 Hours

### Battle of San Jacinto - *Custom Rules* - 5 Players - Joe Leonard

The Battle of San Jacinto, fought on April 21, 1836, in present-day La Porte and Deer Park, Texas, was the final and decisive battle of the Texas Revolution. Led by General Samuel Houston, the Texan Army engaged and defeated General Antonio López de Santa Anna's Mexican army in a fight that lasted just 18 minutes.

Join us as we attempt to simulate this action with one figure representing each soldier that was present.

Scale: 18mm

### Gladiator - *Are You Not Entertained?* - *Ludas Gladiatorius* - 6 Players - Richard Kropp

Gladiators! Enter the Colosseum for a set of trials involving team fights, all vs all, and vs dangerous beasts. We will play as many rounds as we can during the event time. Easy to learn and fun! Can you entertain and win over the Roman mob?

Scale: 25mm

### Guadalcanal Naval Knife Fight - *Clear for Action* - 6 Players - Andy Blozinski

Twilight intercept of a convoy screening force turns into the typical, but less publicized, surface action scrimmage that was common in the brutal naval fights for Guadalcanal.



## SUNDAY GAMING

Light cruisers and destroyers duking it out with old school naval minis rules where you literally call out the range of your guns.

Scale: 1:2400

**Ice Station Zebra** - *7TV*- 8 Players - Rob Wubbenhorst

An American nuclear sub... Russian paratroopers... A race for the secret of Ice Station Zebra... and hunting trophies...

Scale: 25-30mm

**Nuts 1944 Bastogne** - *Brigadier General Commands*- 6 Players - Daniel Shaw

The classic Christmas day attack on the US paratroops. Can the Germans get the vital crossroads? This is one of the games from the Brigadier General Commands rule book.

Scale: 1:300



## OUR SUPPORTERS

We'd like to thank the following sponsors who have played a large part in the success of this venture. We consider these companies our good friends and recommend you give them your custom in the future.

So our thanks go to...



...**Lone Star Flight Museum** ([www.lonestarflight.org](http://www.lonestarflight.org)). Our special thanks to Kayleigh and all the crew at the Museum, for their willingness to work with us to find us a 2023 home for Texas BROADSIDE!

...**Decision Games** ([www.decisiongames.com](http://www.decisiongames.com)), for their extreme generosity in donating so many boxed and Folio historic wargames, for the pleasure of wargamers at conventions, and particularly for our volunteer game masters and lucky raffle winners this weekend.



...**Sam Mustafa** ([sammustafa.com](http://sammustafa.com)), game designer, author, professor of history, for his support for our event by his very generous donation of a pair of his Honour series rulebooks for our charity raffle.

...**Ettin Games** ([ettingames.com](http://ettingames.com)), for donating a plethora of items for our charity raffle. We appreciate the support of Ettin and encourage everyone to shop at Ettin and all of Houston's friendly local game stores (FLGS).



## Special Thanks to Our Volunteer Game Masters

We couldn't run this event without the support of the wargamers who volunteer their time to help with setup, running games, and cleanup. Thank you ever so much, folks. You are the real stars of this event.

Andy Blozinski, Barry Brueggeman, Chuck Gibke, Daniel Shaw, Ed Jablonski, Joe Leonard, Richard Kropp, Brent Lloyd, Brian Weathersby, and Rob Wubbenhorst



## THE LAST WORD

### Come Get Your Social Wargamer On!!

Houston is a big city, our nation's third or fourth largest, and depending on who you ask. With that size there are difficulties in connecting disparate and distant wargaming groups together. One group that meets in a retail store in north Houston may not communicate with or even know about another group meeting at a restaurant in Sugar Land.

That's where the Houston Area Wargamers Facebook group can help. Created in December, 2009, it is your social media connection with other Houston wargamers. Use it to share what you are modeling, playing, collecting, or even just thinking about doing, as it relates to all aspects of wargaming, regardless of period or genre.

Tired of all those Yahoo groups? Too busy to monitor a half-dozen forums associated with an equal number of retail stores and game companies. Whether you are looking for new opponents or just searching for a group in town to go hang out and wargame with, why not try joining us?

<https://www.facebook.com/groups/houston.area.wargamers/>



### WE WANT YOU!

Looking for a unique wargaming club to join?

Do you like meeting once a month on a fixed weeknight?  
Do you enjoy quality food and, best of all, quality beer?  
Do you wargame better with a beer in your hand?  
Do your dice roll better? Or seem to?

Why not join us the second Thursday night of every month?

No dues, no officers, no worries.

**Houston Beer and Pretzel Wargaming**  
<http://beerandpretzelwargaming.com>

*Simplex, Celer, et Letatio*

